

**AMENDMENTS TO CLAIMS**

Please amend claims 37-54 and cancel claim 56, all as shown below. All pending claims are reproduced below, including those that remain unchanged.

**1** (Previously presented) A system operable to perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:

a compiler framework operable to perform a programming language-independent portion of the compilation process on the computer program;

a plurality of language modules, wherein each language module is operable to perform programming language-dependent portion of the compilation process on one of the one or more computer programming languages in the computer program and/or invoke another language module in the plurality of language modules via one of a plurality of language interfaces; and

said plurality of language interfaces, wherein each language interface is provided by one of the plurality of language modules to interact with the compiler framework and/or other language modules.

**2** (Original) The system of claim 1, wherein:

a multi-threading service is used by the compiler framework and the plurality of language modules.

**3** (Previously presented) The system of claim 1, wherein:

the system can be tailored for Java®.

- 4 (Original) The system of claim 1, wherein:  
the computer program is organized into a project, which may contain at least one set of the following: files, paths, libraries, configuration information, and dependencies among files.
- 5 (Original) The system of claim 4, further comprising a type cache operable to:  
store types defined in the set of files in the project;  
store dependencies between the types it stores; and  
allow types defined in one programming language to reference types defined in another programming language.
- 6 (Original) The system of claim 4, wherein:  
the programming language-independent portion of the compilation process comprises at least one of the following phases:  
managing the set of files in the project;  
persisting the set of paths files in the project;  
maintaining the set of dependencies in the project;  
acquiring configuration information files in the project; and  
maintaining a list of errors related to the project.
- 7 (Previously presented) The system of claim 1, wherein:  
the programming language-dependent portion of the compilation process comprises at least one of the following phases:

performing scanning;  
performing parsing;  
performing name resolution;  
performing semantic checking; and  
performing code generation.

- 8 (Previously presented) The system of claim 7, wherein:  
a language interface of the plurality of language interfaces can be configured to present each language module in the form of a set of components, wherein each component is configured to perform one phase of the language-dependent portion of the compilation process.
- 9 (Previously presented) The system of claim 1, wherein:  
a language interface of the plurality of language interfaces can include functions for retrieving information about a particular file in the computer program.
- 10 (Previously presented) The system of claim 1, wherein:  
a language interface of the plurality of language interfaces can be configured to allow a first language module of the plurality of language modules to interact with a second language module of the plurality of language modules.
- 11 (Previously presented) The system of claim 10, wherein:

the language interface is operable to accept nested languages, allowing the first language module to request the compilation of a specified portion of the computer program using the second language module.

- 12 (Previously presented) The system of claim 1, wherein:  
at least one language module of the plurality of language modules is for Java® language.
- 13 (Original) The system of claim 1, wherein:  
a second language module of the plurality of language modules extends a first language module of the plurality of language modules to provide a new language which is an extended version of a programming language compiled by the first language module.
- 14 (Original) The system of claim 1, further comprising:  
a tool to speed the development of the plurality of language modules.
- 15 (Previously presented) A system operable to perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:  
a compiler framework operable to perform a language-independent portion of the compilation process on the computer program;  
a plurality of language modules, each language module in the plurality of language modules is operable to:

perform a language-dependent portion of a compilation process on one of the one or more computer programming languages in the computer program;  
provide language information about the computer program; and  
invoke another language module in the plurality of language modules via a language interface;  
an information interface operable to permit each client in a plurality of clients to interact with the compiler framework;  
a plurality of clients operable to utilize the information interface to request the compiler framework to perform at least one of the following tasks:  
obtaining the language information produced by the plurality of language modules; and  
requesting a service provided by the compiler framework.

- 16 (Original) The system of claim 15, wherein the plurality of clients comprise:  
an integrated development environment (IDE) for developing a computer program wherein the IDE uses the language information from the compiler framework to provide language features based on that information; and  
a command-line interface for causing the compilation of the computer program and displaying any errors in the computer program.
- 17 (Original) The system of claim 16, wherein:  
the IDE may include a source code editor to edit files in the computer program.

- 18 (Original) The system of claim 15, wherein:
- the information interface is further operable to allow a client to inform the compiler network of file changes; and
- the compiler network is operable to recompile the changed files and other files depend on them.
- 19 (Previously presented) A method operable to perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:
- utilizing a compiler framework operable to perform a programming language-independent portion of the compilation process on the computer program;
- invoking a plurality of language modules, wherein each language module is operable to perform a programming language-dependant portion of the compilation process on one of the one or more computer programming languages in the computer program and/or invoke another language module in the plurality of language modules via one of a plurality of language interfaces; and
- providing said plurality of language interfaces, wherein each language interface is operable to allow one of the plurality of language modules to interact with the compiler framework and/or other language modules.
- 20 (Original) The method of claim 19, further comprising:
- using a multi-threading service during the compilation process.

- 21 (Previously presented) The method of claim 19, further comprising:  
tailoring the compilation process for Java®.
- 22 (Original) The method of claim 19, wherein:  
the computer program is organized into a project, which may contain at least one set of  
the following: files, paths, libraries, configuration information, and dependencies among  
files.
- 23 (Original) The method of claim 22, further comprising:  
utilizing a type cache operable to:  
store types defined in the set of files in the project;  
store dependencies between the types it stores; and  
allow types defined in one programming language to reference types defined in another  
programming language.
- 24 (Original) The method of claim 22, wherein:  
the programming language-independent portion of the compilation process comprises at  
least one of the following phases:  
managing the set of files in the project;  
persisting the set of paths files in the project;  
maintaining the set of dependencies in the project;  
acquiring configuration information files in the project; and  
maintaining a list of errors related to the project.

- 25 (Previously presented) The method of claim 19, wherein:  
the programming language-dependent portion of the compilation process comprises at least one of the following phases:  
performing scanning;  
performing parsing;  
performing name resolution;  
performing semantic checking; and  
performing code generation.
- 26 (Previously presented) The method of claim 25, further comprising:  
presenting each language module in the form of a set of components, wherein each component is configured to perform one phase of the language-dependent portion of the compilation process.
- 27 (Original) The method of claim 19, further comprising:  
Retrieving information about a particular file in the computer program via a language interface of the plurality of language interfaces.
- 28 (Original) The method of claim 19, further comprising:  
allowing a first language module of the plurality of language modules to interact with a second language module of the plurality of language modules.
- 29 (Original) The method of claim 28, wherein:



the first language module is operable to request the compilation of a specified portion of the computer program using the second language module.

- 30 (Previously presented) The method of claim 19, wherein:  
at least one language module of the plurality of language modules is for Java® language.
- 31 (Original) The method of claim 19, further comprising:  
extending a first language module of the plurality of language modules using a second language module of the plurality of language modules to provide a new language which is an extended version of a programming language compiled by the first language module.
- 32 (Original) The method of claim 19, further comprising:  
adopting tools to speed up the development of the plurality of language modules.
- 33 (Previously presented) A method operable to perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:  
utilizing a compiler framework operable to perform a language-independent portion of the compilation process on the computer program;  
invoking a plurality of language modules, each language module in the plurality of language modules is operable to:

perform a language-dependent portion of a compilation process on one of the one or more computer programming languages in the computer program;  
provide language information about the computer program; and  
invoke another language module in the plurality of language modules via a language interface;  
including a plurality of clients operable to utilize the information interface to request the compiler framework to perform at least one of the following tasks:  
obtaining the language information produced by the plurality of language modules; and  
requesting a service provided by the compiler framework.

- 34 (Original) The method of claim 33, wherein the plurality of clients comprise:  
an integrated development environment (IDE) for developing a computer program wherein the IDE uses the language information from the compiler framework to provide language features based on that information; and  
a command-line interface for causing the compilation of the computer program and displaying any errors in the computer program.
- 35 (Original) The method of claim 34, further comprising:  
Including a source code editor in the IDE to edit files in the computer program.
- 36 (Original) The method of claim 33, further comprising:  
allowing a client to inform the compiler network of file changes; and

recompiling the changed files and other files depend on them.

37 (Currently amended) A ~~machine~~ computer readable medium having instructions stored thereon that when executed by a processor cause a system to:

perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:

utilizing a compiler framework operable to perform a programming language-independent portion of the compilation process on the computer program;

invoking a plurality of language modules, wherein each language module is operable to perform a programming language-dependant portion of the compilation process on one of the one or more computer programming languages in the computer program and/or invoke another language module in the plurality of language modules via one of a plurality of language interfaces; and

providing said plurality of language interfaces, wherein each language interface is operable to allow one of the plurality of a language modules to interact with the compiler framework and/or other language modules.

38 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

use a multi-threading service during the compilation process.

39 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

tailor the compilation process for Java®.

40 (Currently amended) The ~~machine~~ computer readable medium of claim 37, wherein:  
the computer program is organized into a project, which may contain at least one set of  
the following: files, paths, libraries, configuration information, and dependencies among  
files.

41 (Currently amended) The ~~machine~~ computer readable medium of claim 40, further  
comprising instructions that when executed cause the system to:

utilize a type cache operable to:

store types defined in the set of files in the project;

store dependencies between the types it stores; and

allow types defined in one programming language to reference types defined in another  
programming language.

42 (Currently amended) The ~~machine~~ computer readable medium of claim 40, further  
comprising instructions that when executed cause the system to:

perform the programming language-independent portion of the compilation process in at  
least one of the following phases:

managing the set of files in the project;

persisting the set of paths files in the project;

maintaining the set of dependencies in the project;

acquiring configuration information files in the project; and

maintaining a list of errors related to the project.

43 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

perform the programming language-dependent portion of the compilation process in at least one of the following phases:

- performing scanning;
- performing parsing;
- performing name resolution;
- performing semantic checking; and
- performing code generation.

44 (Currently amended) The ~~machine~~ computer readable medium of claim 43, further comprising instructions that when executed cause the system to:

present each language module in the form of a set of components, wherein each component is configured to perform one phase of the language-dependent portion of the compilation process.

45 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

retrieve information about a particular file in the computer program via a language interface of the plurality of language interfaces.

46 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

allow a first language module of the plurality of language modules to interact with a second language module of the plurality of language modules.

47 (Currently amended) The ~~machine~~ computer readable medium of claim 37, wherein: the first language module is operable to request the compilation of a specified portion of the computer program using the second language module.

48 (Currently amended) The ~~machine~~ computer readable medium of claim 37, wherein: at least one language module of the plurality of language modules is for Java® language.

49 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

extend a first language module of the plurality of language modules using a second language module of the plurality of language modules to provide a new language which is an extended version of a programming language compiled by the first language module.

50 (Currently amended) The ~~machine~~ computer readable medium of claim 37, further comprising instructions that when executed cause the system to:

adopt tools to speed up the development of the plurality of language modules.

51 (Currently amended) A ~~maehine~~ computer readable medium having instructions stored thereon that when executed by a processor cause a system to:

perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:

utilize a compiler framework operable to perform a language-independent portion of the compilation process on the computer program;

invoke a plurality of language modules, each language module in the plurality of language modules is operable to:

perform a language-dependent portion of a compilation process on one of the one or more computer programming languages in the computer program provide language information about the computer program; and

invoke another language module in the plurality of language modules via a language interface;

provide an information interface operable to permit each client in a plurality of clients to interact with the compiler framework;

include a plurality of clients operable to utilize the information interface to request the compiler framework to perform at least one of the following tasks:

obtaining the language information produced by the plurality of language modules; and

requesting a service provided by the compiler framework.

52 (Currently amended) The ~~maehine~~ computer readable medium of claim 51, wherein the plurality of clients comprise:

an integrated development environment (IDE) for developing a computer program wherein the IDE uses the language information from the compiler framework to provide language features based on that information; and  
a command-line interface for causing the compilation of the computer program and displaying any errors in the computer program.

53 (Currently amended) The ~~machine~~ computer readable medium of claim 52, further comprising instructions that when executed cause the system to:

Include a source code editor in the IDE to edit files in the computer program.

54 (Currently amended) The ~~machine~~ computer readable medium of claim 51, further comprising instructions that when executed cause the system to:

allow a client to inform the compiler network of file changes; and  
recompile the changed files and other files depend on them.

55 (Previously presented) A system operable to perform a multi-programming-language compilation process on a computer program written in one or more computer programming languages, comprising:

means to utilize a compiler framework operable to perform a programming language-independent portion of the compilation process on the computer program;

means to invoke a plurality of language modules, wherein each language module is operable to perform a programming language-dependant portion of the compilation process on one of the one or more computer programming languages in the computer



program and/or invoke another language module in the plurality of language modules via one of a plurality of language interfaces; and  
means to provide said plurality of language interfaces, wherein each language interface is operable to allow one of the plurality of language modules to interact with the compiler framework and/or other language modules.

56 (Cancelled)